

Paranormal

Gary P. Gilroy (ASCAP)

♩ = 160

Unexplained Noises

Mallet 1: Bells (mf, mp)

Mallet 2: Xylo (f, mf, mp)

Mallet 3: Vibes (ff, f, mf)

Mallet 4: Vibes (ff, f, mf)

Mallet 5: Marimba (f, f)

Mallet 6: Marimba (f, mf, mp), Wind Chimes

Auxiliary 1: f

Auxiliary 2: Triangle (f), Open & Closed (mp)

Auxiliary 3: Two Blocks (f, p)

Auxiliary 4: Tambourine (f, mp), Dreads in right hands

Snare Drums: fp, f, mf, f, mp, pp

Tenor Drums: f, fp, mf, f, mp

Bass Drums (5): f, Sizzle (p)

Cymbals: f, mf

This page of the percussion score covers measures 12 through 18. It features six mallet parts (Mal 1-6), four auxiliary parts (Aux 1-4), and three drum parts (Snare, Tenors, Basses, and Cym). The score is written in 4/4 time with a key signature of one flat. Measure 12 is marked with a box containing the number 12. Measure 18 is marked with a box containing the number 18. The score includes various dynamics such as *f*, *mp*, *pp*, *fp*, *f*, and *ff*, as well as articulation marks like accents and slurs. A Marimba part is introduced in measure 16. A Splash cymbal is used in measure 18. The bottom of the page is marked with a double bar line and the dynamic *ff*.

This page of the percussion score covers measures 19 through 22. It features six mallet parts (Mal 1-6) and four auxiliary parts (Aux 1-4). The mallet parts are written in treble clef with a key signature of one flat. Mal 1 and Mal 6 play a melodic line with triplets and accents. Mal 2, 3, 4, and 5 play a rhythmic accompaniment of eighth notes with various articulations. The auxiliary parts include a snare line with triplets and accents, tenors with triplets, and basses with a sixteenth-note triplet and triplets. A large floor tom and chinaboy are also indicated in the auxiliary parts.

Measures 19, 20, 21, and 22 are marked at the top of the score. The score includes various musical notations such as accents, triplets, and dynamic markings like *mp* and *ff*.

This page contains the percussion score for measures 23 through 30 of the piece "Paranormal". The score is arranged in a multi-staff format with the following parts:

- Mal 1-6:** Six mallet parts. Measures 23-24 feature triplets and rests. From measure 25, all mallet parts play a rhythmic pattern of eighth notes, marked *ff*. Measure 29 includes a *ff* dynamic marking. Measure 30 shows a change in rhythm and dynamics.
- Aux 1:** Chinaboy (measures 25-29), Both (measures 29-30), Splash Choke (measures 29-30), Chinaboy (measures 29-30).
- Aux 2:** Two Brake Drums (measures 25-29), Brake Drum (measures 29-30).
- Aux 3:** Cow Bell (measures 25-29), Chinaboy & Floor Tom (measures 29-30), Block & Cowbell (measures 29-30).
- Aux 4:** Gong & BD (measures 25-29).
- Snares:** Features a complex rhythmic pattern with triplets and accents throughout the section.
- Tenors:** Features a rhythmic pattern with triplets and accents, marked *ff* in measure 25 and *fff* in measure 30.
- Basses:** Features a rhythmic pattern with triplets and accents, marked *f* in measure 25 and *fff* in measure 30.
- Cym:** Features a rhythmic pattern with triplets and accents, marked *f* in measure 25 and *fff* in measure 30.

The score includes various dynamic markings such as *ff*, *fff*, *f*, *mp*, and *ff*. It also includes performance instructions like "Two Brake Drums", "Chinaboy", "Both", "Splash Choke", "Block & Cowbell", "Crash Choke", and "Crash".

This page of the percussion score covers measures 31 through 39. The score is divided into several parts:

- Mal 1-6:** Six mallet parts. Measures 31-32 are in 7/8 time, 33-34 in 2/4, 35 in 4/4, and 36-39 in 3/4. Dynamics range from *fff* to *mf*.
- Aux 1:** Tambourine (measures 31-32), Wind Chimes (measures 36-38), and Sleigh Bells (measures 38-39).
- Aux 2:** Triangle (measures 31-32) and Bongos (measures 31-32).
- Aux 3:** Bongos (measures 31-32), Chinaboy & floor tom (measures 34-35), and Two Blocks (measures 36-37).
- Aux 4:** Empty staff.
- Snares:** Features a triplet in measure 32 and various dynamics from *mp* to *fff*.
- Tenors:** Features a triplet in measure 32 and dynamics from *mp* to *f*.
- Basses:** Features a triplet in measure 32 and dynamics from *fff* to *p*.
- Cym:** Features a sizzle in measure 38.

40 41 42 43 44 45 46 47 48 49

Mal 1 *mf*

Mal 2 *f* *mf* *f* *mf* *f* *mf* *f* *mf*

Mal 3 *f*

Mal 4 *f*

Mal 5 *f* *mf* *f* *mf* *f* *mf* *f*

Mal 6 *mf*

Aux 1 Hi-Hat *mp*

Aux 2 *f* Triangle *mf* (open & closed)

Aux 3 *f*

Aux 4

Snare dreads in RH *f* *mf* *mp* *p* *f* *mf* *mp* *p* *f* *mf* *mp* *p*

Tenors *p* *f* *f* *p* *f* *p* *f* *p* *f* *p* *f* *p* *mf* *mp*

Basses *f* *p* *f* *p* *f* *p* *f* *mp*

Cym

50 51 52 Crotales 53 Bells 54 55 56 57 58 59 60

Mal 1 *mp* *mp* *f* *f* *mf* *mp* *pp* *f* *f*

Mal 2 *pp* *ppp* *mp*

Mal 3 *f* *mf*

Mal 4 *f* *mf*

Mal 5 Chimes *mf* *f* *f*

Mal 6 *pp* *ppp* Wind Chimes *mp*

Aux 1 *f* Triangle (open & closed)

Aux 2 *mp* *p* *mp*

Aux 3 Two Blocks *f* *p* *f* *p*

Aux 4 Tambourine *f* *mp* *f* *mp*

Snares Dreads in right hands *f* *mf* *mp* *p* *f* *mf*

Tenors *p* *p* *mf*

Basses *pp* *mp* *mp* *f* *mp* *f*

Cym Sizzle *mf*

61 62 63 64 65 66 67 68 69 70

Mal 1 *mf mp pp f ff*

Mal 2 *f ff p mf ff*

Mal 3 *ff mf ff*

Mal 4 *ff Marimba mf ff*

Mal 5 *ff ff p mf ff*

Mal 6 *ff ff mf ff*

Aux 1 *f* Splash Chinaboy Splash Choke Wind Chimes

Aux 2 *f mp f*

Aux 3 *f*

Aux 4 *ff* Gong & BD

Snares *mp p mp f ff fp ff p*

Tenors *mf f ff fp ff p*

Basses *f ff p f*

Cym *ff f ff* Crash Choke Sizzle

71 poco accel. 72 73 74 75 Faster ♩ = 172 76 77 78 79

Mal 1 *f* *mp* *f* *mp*

Mal 2 *f* *mp* *f* *mp*

Mal 3 *f* *mp* *f* *mp*

Mal 4 *f* *mp* *f* *mp*

Mal 5 *f* *mp* *f* *mp*

Mal 6 *f* *mp* *f* *mp*

Aux 1 Hi-Hat *mp*

Aux 2 Sleigh Bells *f*

Aux 3 High Block *mp* Two Blocks *mf*

Aux 4

Snares *mp* *f* *p* *mp*

Tenors *f* *ff* *mp* *mf* *f* *mp* *mf* *f* *mp*

Basses *f* *ff* *mp* *mf*

Cym

80 81 82 83 84 85 86 87

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Aux 1

Aux 2

Aux 3

Aux 4

Snares

Tenors

Basses

Cym

f *mp* *f* *ff*

Splash Choke

Both Splash & Chinaboy

Brake Drum

f Tom Cow Bell High Block

mf *f* *ff* *mp* *ff* *ppp* *ff*

mf *f* *ff* *ppp* *mp* *ff*

ff *pp* *ff*

ff

This page of the percussion score covers measures 88 to 96. It features six mallet parts (Mal 1-6) and four auxiliary parts (Aux 1-4). The mallet parts play a rhythmic pattern of eighth notes, with Mal 1-4 playing a melodic line and Mal 5-6 playing a bass line. The auxiliary parts play various percussion instruments: Aux 1 (Cowbell), Aux 2 (2 Brake Drums), Aux 3 (Chinaboy & Floor Tom), and Aux 4 (2 Blocks). The snare, tenor, and bass drum parts play a complex rhythmic pattern with triplets and accents. The cymbal part plays a simple rhythmic pattern. The score includes dynamic markings such as *f*, *mf*, *ff*, and *p*, and articulation marks like accents and slurs. Measure numbers 88, 89, 90, 91, 92, 93, 94, and 96 are indicated at the top of the page.

This page of the percussion score covers measures 97 through 106. It features six mallet parts (Mal 1-6), four auxiliary parts (Aux 1-4), and five standard drum parts (Snares, Tenors, Basses, Cym, and Hi-Hat). The score includes various musical notations such as dynamics (mf, f, ff), articulation (accents, slurs), and performance instructions (e.g., 'On Rim', 'On Drum', 'Sizzle').

Measures 97-100: Mal 1 is silent. Mal 2-6 play a rhythmic pattern of eighth notes with dynamics *mp* and *f*. Aux 1 plays a Hi-Hat pattern with dynamics *mf* and *f*. Aux 3 plays a 'Closed & Open' pattern with dynamics *mf* and *f*. Snares play 'On Rim' with dynamics *mf* and *f*. Tenors play a pattern with dynamics *mp* and *f*. Basses play a pattern with dynamics *mf* and *f*. Cym plays a 'Sizzle' with dynamics *mf* and *f*.

Measures 101-104: Mal 1 enters with a melodic line, dynamics *f* and *ff*. Mal 2-6 continue their rhythmic pattern. Aux 1 continues the Hi-Hat pattern. Aux 3 continues the 'Closed & Open' pattern. Snares play 'On Rim' with dynamics *mf* and *f*. Tenors play a pattern with dynamics *mf* and *ff*. Basses play a pattern with dynamics *mf* and *ff*. Cym continues the 'Sizzle' with dynamics *mf* and *ff*.

Measures 105-106: Mal 1 continues with dynamics *ff*. Mal 2-6 play a more complex rhythmic pattern with dynamics *ff* and *mp*. Aux 1 plays a 'Splash Choke' with dynamics *f*. Aux 2 plays a Triangle with dynamics *ff*. Aux 3 plays 'Chinaboy & Large Floor Tom' with dynamics *ff*. Aux 4 plays 'Gong & BD' with dynamics *ff*. Snares play 'On Drum' with dynamics *mf*, *f*, and *ff*. Tenors play a pattern with dynamics *f* and *ff*. Basses play a pattern with dynamics *f* and *ff*. Cym continues the 'Sizzle' with dynamics *ff*.

This page of the percussion score covers measures 107 through 116. It features six mallet parts (Mal 1-6), four auxiliary parts (Aux 1-4), and four drum parts (Snare, Tenors, Basses, Cym). The score includes various musical notations such as dynamics (fp, ff, mp, p, mf, f), articulation (accents, slurs), and performance instructions like 'Chinaboy', 'Wind Chimes', 'Brake Drum', 'Cow Block', and 'Crash Choke'. Measure 116 is marked with a 'rit.' (ritardando) instruction.

Measures: 107, 108, 109, 110, 111, 112, 113, 114, 115, 116 rit.

Mal 1: *ffp* — *fff* — *ff* — *mp* — *p*

Mal 2: *ffp* — *fff* — *ff* — *mf*

Mal 3: *ffp* — *fff* — *ff* — *mf*

Mal 4: *ffp* — *fff* — *ff* — *mf*

Mal 5: *fp* — *ff* — *mp* — *ff* — *ffp* — *fff* — *ff* — *mf*

Mal 6: *ffp* — *fff* — *ff* — *mf*

Aux 1: Brake Drum splash *ff* — *f*

Aux 2: Brake Drum

Aux 3: Cow Block, Chinaboy, Bell *p* — *ff*

Aux 4: *mp* — *ff*

Snare: *ff* — *fff* — *p* — *ff* — *fff* — *fp*

Tenors: *ff* — *fff* — *p* — *ff* — *fff* — *f* — *mp*

Basses: *ff* — *fff* — *p* — *ff* — *fff*

Cym: *f* — *ff*

137 138 139 140 141 142 143 144 145 146 147

Mal 1 *mp mp*

Mal 2 Chimes *f*

Mal 3 *p mf*

Mal 4 *p mf*

Mal 5 *p mf*

Mal 6 *p mf*

Aux 1 Both Splash & Chinaboy Wind Chimes *p mf* Ride Cym w/Tri Btrs *f* Finger Cymbal *f*

Aux 2 Chinaboy & Floor Tom *f mf mp p*

Aux 3 Gong & BD *ff*

Aux 4 *ff*

Snares *mf mp ff*

Tenors *f mf ff*

Basses *f ff mf* Regular *fp*

Cym *ff*

Detailed description: This is a percussion score for a piece titled 'Paranormal'. The score is on page 16 and covers measures 137 to 147. It features ten parts: six mallets (Mal 1-6), four auxiliary parts (Aux 1-4), and four standard percussion parts (Snares, Tenors, Basses, Cymbals). The key signature is B-flat major, and the time signature changes from 3/4 to 4/4 at measure 140. Measure 143 is highlighted with a box. The score includes various dynamics such as *mp*, *f*, *ff*, *p*, *mf*, and *fp*. It also features performance instructions like 'Both Splash & Chinaboy Wind Chimes', 'Ride Cym w/Tri Btrs', 'Finger Cymbal', 'Chinaboy & Floor Tom', and 'Gong & BD'. The notation includes triplets, accents, and slurs across all parts.

Musical score for Paranormal Percussion, page 17, measures 148-154. The score is written for a large ensemble of percussion instruments. The instruments and their parts are:

- Mal 1:** Mallet 1, treble clef, starting at measure 148 with a *ff* dynamic.
- Mal 2:** Mallet 2, treble clef, starting at measure 151 with a *ff* dynamic and a *Xylo* marking.
- Mal 3:** Mallet 3, treble clef, starting at measure 148 with a *ff* dynamic.
- Mal 4:** Mallet 4, treble clef, starting at measure 148 with a *ff* dynamic.
- Mal 5:** Mallet 5, treble clef, starting at measure 148 with a *ff* dynamic.
- Mal 6:** Mallet 6, treble clef, starting at measure 148 with a *ff* dynamic.
- Aux 1:** Auxiliary 1, starting at measure 148 with a *ff* dynamic.
- Aux 2:** Auxiliary 2, no part.
- Aux 3:** Auxiliary 3, starting at measure 148 with a *p* dynamic, then *ff*. Includes markings for *Floor Tom* and *+Chinaboy*.
- Aux 4:** Auxiliary 4, starting at measure 151 with a *f* dynamic. Includes markings for *Gong & Bass Drum*.
- Snares:** Snare drum, starting at measure 148 with a *mp* dynamic, then *f*, then *ff*.
- Tenors:** Tenor drum, starting at measure 148 with a *mp* dynamic, then *ff*.
- Basses:** Bass drum, starting at measure 148 with a *mp* dynamic, then *ff*.
- Cym:** Cymbal, starting at measure 148 with a *ff* dynamic.

The score includes various musical notations such as dynamics (*ff*, *p*, *mp*, *f*), articulation marks (accents, slurs), and performance instructions (e.g., *Xylo*, *Floor Tom*, *+Chinaboy*, *Gong & Bass Drum*). Measure numbers 148, 149, 150, 151, 152, 153, and 154 are clearly marked at the top of the page.

This page of the score covers measures 155 through 163. It features six mallet parts (Mal 1-6) and four auxiliary percussion parts (Aux 1-4). The mallet parts are in 3/4 time and feature various rhythmic patterns, including eighth and sixteenth notes, and rests. The auxiliary parts are in 2/4 time and include specific percussion instruments such as Brake Drum, Wood Block, Cowbell, 2 Blocks, Chinaboy & Floor Tom, Gong & BD, Sleigh Bells, Triangle (open & muted), and Wind Chimes. The score includes dynamic markings such as *mf*, *f*, *p*, *ff*, and *mp*, as well as articulation marks like accents and slurs. Measure 159 is highlighted with a box. The bottom of the page shows the beginning of the Snare, Tenor, Bass, and Cymbal parts.

196 197 198 199 200 201 202 203 204

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Aux 1

Aux 2

Aux 3

Aux 4

Snares

Tenors

Basses

Cym

ff Both Splash & Chinaboy

f hi-hat (open & closed)

f Chinaboy & Floor Tom

Gong & BD

ff

Splash Choke

Splash Choke

Splash Choke

Chinaboy Choke

Splash Chinaboy

ff *mf* *ff* *mp* *ff* *f* *ff*

Crash Choke

Crash Choke

Crash

215 216 217 218 219 220 221 222 223

Mal 1 *ff f mf mp f* *ff f mf mp f* *ff f mf mp f* *ff f mf*

Mal 2 *ff f mf mp f* *ff f mf mp f* *ff f mf mp f* *ff f mf*

Mal 3

Mal 4 *f mf mp f* *ff f mf mp f* *ff f mf mp f* *ff f mf*

Mal 5

Mal 6

2 Brake Drums

Aux 1 *f* Zil Bell *mf* *ff*

Aux 2 *f* Triangle & Finger Cym *f mf mp*

Aux 3 *mf*

Aux 4

Hi-Hat (open & closed)

Snares *f mf mp p mf fp f mf mp p mf f fp fp*

Tenors *mf*

Basses

Cym *mf*

228

This page of the percussion score covers measures 224 through 233. It features six mallet parts (Mal 1-6), four auxiliary parts (Aux 1-4), and four drum parts (Snare, Tenors, Basses, Cym). The score is written in 3/4 time with a key signature of one flat (B-flat major). The mallet parts (Mal 1-6) play a melodic line with dynamics ranging from *mp* to *ff*. The auxiliary parts include Wind Chimes (Aux 1), Vibraslap (Aux 3), and Snare (Aux 2). The drum parts include Snare, Tenors, Basses, and Cym. The Snare part includes specific playing techniques: *On Rim*, *At Edge*, and *Center*. The score includes various dynamic markings such as *mp*, *f*, *ff*, *mf*, *p*, and *ff*, as well as articulation marks like accents and slurs. The page number 228 is highlighted in a box at the top.

Musical score for Paranormal Percussion, measures 234-241. The score is written for six mallets (Mal 1-6) and four auxiliary percussion instruments (Aux 1-4). The key signature is B-flat major (two flats) and the time signature is 4/4. The score includes dynamic markings such as *mf*, *mp*, and *ff*. A box around measure 235 indicates a rehearsal mark. The auxiliary parts include specific instrument assignments: Aux 1 (Brake Drum), Aux 2 (Tom, Cow Bell, High Block), Aux 3 (Chinaboy & Floor Tom), and Aux 4 (Gong & BD). The bottom section of the score includes parts for Snares, Tenors, Basses, and Cym (Cymbal).

Measures: 234, 235, 236, 237, 238, 239, 240, 241

Mal 1: *mf* → *ff*

Mal 2: *mp* → *ff*

Mal 3: *ff*

Mal 4: *ff*

Mal 5: *mp* → *ff*

Mal 6: *mp* → *ff* (Both Splash & Chinaboy)

Aux 1: *ff* (Brake Drum)

Aux 2: *f* (Tom, Cow Bell, High Block)

Aux 3: *ff* (Chinaboy & Floor Tom)

Aux 4: *ff* (Gong & BD)

Snare: *ff*

Tenors: *ff*

Basses: *ff*

Cym: *ff*

This page of the percussion score covers measures 242 through 251. The score is written for six mallets (Mal 1-6) and four auxiliary percussion instruments (Aux 1-4). The key signature is one flat (B-flat major or D minor), and the time signature is 4/4. The score includes various dynamics such as *ff*, *f*, *mf*, *f*, *mp*, and *p*. It also features articulation marks like accents and slurs, and specific performance instructions for auxiliary instruments including Cowbell, Chinaboy & Floor Tom, 2 brake drums, 2 locks, Triangle (open & closed), Woodblock, hi-hat (open & closed), Hi-Hat Snaps, and Sizzle. The score is divided into measures 242, 243, 244, 245, 246, 247, 248, 249, 250, and 251. Measure 247 is highlighted with a box.

252 253 254 255 256 257 258 259 **260**

Mal 1 *f* *mf* *f* *mf* *ff* *mp* *mf* *ff* *ff*

Mal 2 *mf* *mp* *mf* *mf* *ff* *mp* *mf* *ff* *ff*

Mal 3 *mf* *mp* *mf* *mf* *mf* *mf* *mf* *mf* *ff*

Mal 4 *mf* *mf* *mf* *mf* *mf* *mf* *mf* *mf* *ff*

Mal 5 *f* *mf* *f* *mf* *mf* *mf* *mf* *mf* *ff*

Mal 6 *f* *mf* *f* *mf* *mf* *mf* *mf* *mf* *ff*

Aux 1 *ff* *mf* *ff* *mf* *ff* *ff* *ff* *ff* *ff*

Aux 2

Aux 3 2 Blocks *ff* *f* *mf* *mp* *p* *f* *ff* *ff* *ff* *ff*

Aux 4 Temple blocks *f* *ff* *ff* *ff* *ff* *ff* *ff* *ff* *ff*

Snares *f* *mp f* *f* *mf* *f* *ff* *ff* *ff* *ff*

Tenors *f* *mp* *mf* *f* *ff* *fff* *f* *ff*

Basses *f* *mf* *f* *ff* *ff* *f* *ff* *f*

Cym sizzle *mf* *f* *f* *f* *f* *f* *f* *f*

Splash Choke

Both Splash & Chinaboy

Chinaboy & Floor Tom

Gong & BD

At Edge Center

261 262 263 264 265 266 267 268

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Aux 1

Aux 2

Aux 3

Aux 4

Snares

Tenors

Basses

Cym

ff

p *ff*

mp *ff*

mp *ff*

mp *ff*

Cow Bell

Splash Choke

2 Brake Drums

Bongos

Floor Tom

splash

Chinaboy

f

Chinaboy & Floor Tom

mp *f*

ff *fff*

ff *fff*

ff *fff*

Both Splash & Chinaboy

This page of the percussion score covers measures 269 to 276. It features six mallet parts (Mal 1-6), four auxiliary parts (Aux 1-4), and three drum parts (Snares, Tenors, Basses, and Cym). The score is written in a 7/8 time signature that changes to 2/4 at measure 271. The key signature is B-flat major. The mallet parts are marked *fff* throughout. The auxiliary parts include Tambourine, Triangle, Bongos, and another Tambourine, with dynamic markings of *f* and *ff*. The drum parts include Snares, Tenors, Basses, and Cym, with dynamic markings of *fff*, *f*, and *mf*. Specific percussion instructions are provided for measures 272, 273, 274, and 276, including 'Both Splash & Chinaboy', '2 Brake Drums', and 'Chinaboy & Floor Tom'. The score includes various musical notations such as triplets, accents, and dynamic markings.